

Minors AAA/10U

| | | Source |
|-----------------------|--|-----------|
| Ball | 11" standard softball: .47 COR, 375 lb compression | LL, NSA |
| Pitch Distance | 35' | LL, NSA |
| Game Times | 90 minutes or 6 innings | LL, NSA |
| Run Rules | 5 runs per team per half-inning | LL, NSA |
| Lead-Off | At pitch release | LL Majors |

Rule Highlights

5-run limit: NSA and LL Rule 5.07: "When three offensive players are legally put out, that team takes the field and the opposing team becomes the offensive team (side retired). (Minor League: The side is retired when three offensive players are legally put out, called out by an umpire, or when all players on the roster have batted one time in the half-inning or when the offensive team scores five (5) runs."

Uncaught 3rd strike: LL Rule 6.09(b)/NSA Rule 8(2)(d) **is not applied** in Minors or Tee Ball.

Infield fly: LL Rule 2.00: "fair fly ball (not including a line drive nor an attempted bunt) which can be caught by an infielder with ordinary effort, when first and second, or first, second, and third bases are occupied, before two are out.... The ball is alive and runners may advance at the risk of the ball being caught, or retouch and advance after the ball is touched, the same as on any fly ball. If the hit becomes a foul ball, it is treated the same as any foul."

Local Ground Rules

1. **Lead-offs** are taken from LL Majors, LL Rule 7.08(a)(5)(a): "Any runner is out when... the runner fails to keep contact with the base to which that runner is entitled until the ball has been released by the pitcher on the delivery."
2. League representative, coach, or parent may umpire if no other official is available